

Closing Tue, Apr 4: 12.1,12.2,12.3

Closing Thu, Apr 6: 12.4(1)(2),12.5(1)

Please check out the online review and summary sheets. Also, WS 1 solutions are online.

12.2 Vectors Intro

Goal: Introduce vector basics.

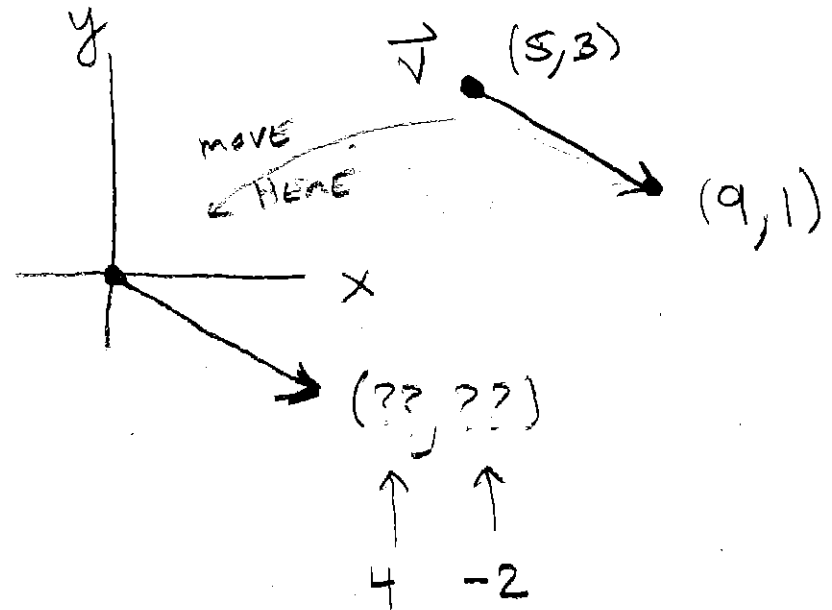
Def'n: A **vector** is a quantity with magnitude and direction.

We depict a vector with an arrow:

- The length is the *magnitude*.
- The 'tail' of the arrow is called the *initial point* and the 'head' is called the *terminal point*.

If the vector is drawn with the tail at the origin and that results in the head being at the point (v_1, v_2, v_3) , then we denote the vector by

$$\mathbf{v} = \langle v_1, v_2, v_3 \rangle$$



$$\vec{v} = \langle 4, -2 \rangle$$

Basic fact list:

- Two vectors are equal if all components are equal.

$$\langle 3, a \rangle = \langle b, 4 \rangle \Rightarrow a=4 \text{ and } b=3$$

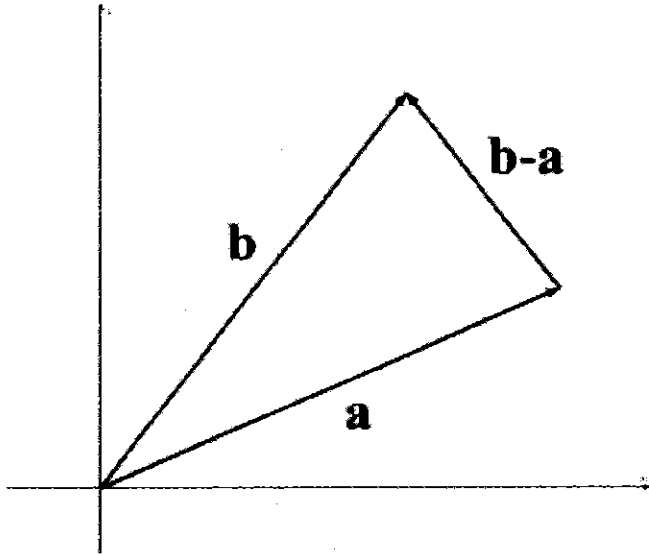
- We denote **magnitude** by

$$|v| = \sqrt{v_1^2 + v_2^2 + v_3^2}$$

$$\begin{aligned} |\langle 3, -1, 2 \rangle| &= \sqrt{(3)^2 + (-1)^2 + (2)^2} \\ &= \sqrt{9 + 1 + 4} = \sqrt{14} \end{aligned}$$

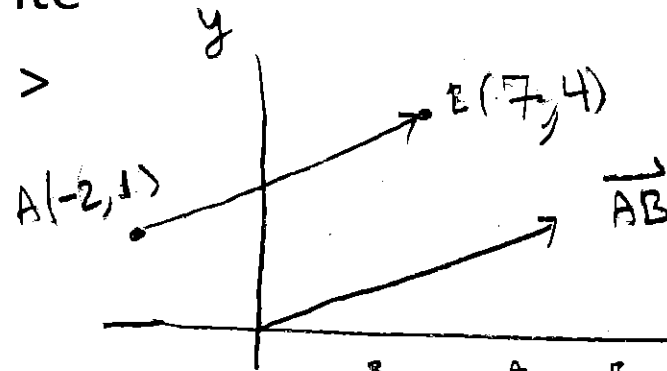
- To denote the **vector from** $A(a_1, a_2, a_3)$ to $B(b_1, b_2, b_3)$, we write

$$\overrightarrow{AB} = \langle b_1 - a_1, b_2 - a_2, b_3 - a_3 \rangle$$



"DIRECTED LINE SEGMENT"

HW 2 & 3
AND MANY
MANY OTHER
PLACES



$$\overrightarrow{AB} = \langle \underset{\downarrow B}{7} - \underset{\downarrow A}{-2}, \underset{\downarrow B}{4} - \underset{\downarrow A}{-1} \rangle = \langle 9, 3 \rangle$$

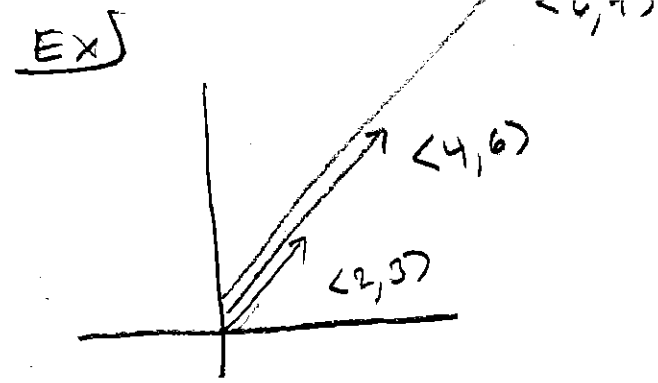
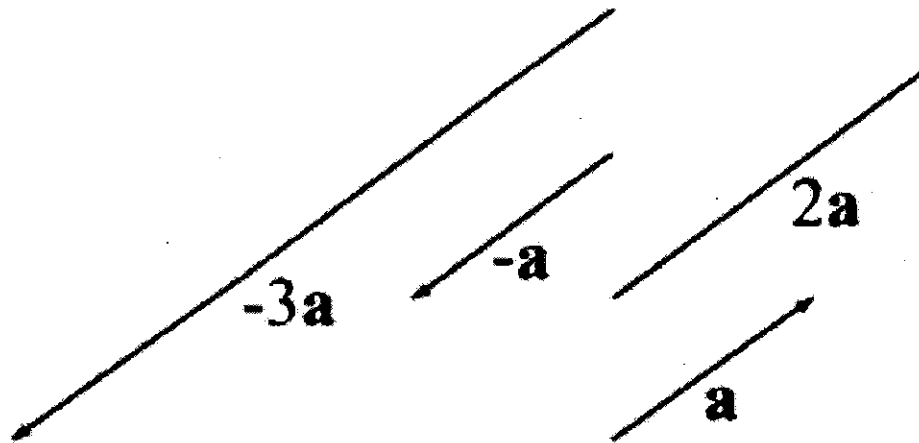
$$\overrightarrow{BA} = \langle -9, -3 \rangle$$

• Scalar Multiplication

If c is a constant, then we define

$$c\mathbf{v} = \langle c v_1, c v_2, c v_3 \rangle,$$

which scales the magnitude by a factor of c .



$$\vec{v} = \langle 2, 3 \rangle$$

$$-2\vec{v} = \langle -4, -6 \rangle$$

$$2\vec{v} = \langle 4, 6 \rangle$$

$$-\vec{v} = \langle -2, -3 \rangle$$

$$3\vec{v} = \langle 6, 9 \rangle$$

DO NOT PUT ANY MULTIPLICATION SYMBOL HERE. (THAT WILL POSSIBLY MEAN SOMETHING ELSE LATER)

• A **unit vector** has length one.

Note:

$\frac{1}{|\mathbf{v}|} \mathbf{v}$ = "unit vector in the same direction as \mathbf{v} ".

IMPORTANT!

$$|\vec{v}| = \sqrt{2^2 + 3^2} = \sqrt{13}$$

← NOT A UNIT VECTOR

$$\frac{1}{|\vec{v}|} \vec{v} = \frac{1}{\sqrt{13}} \langle 2, 3 \rangle$$

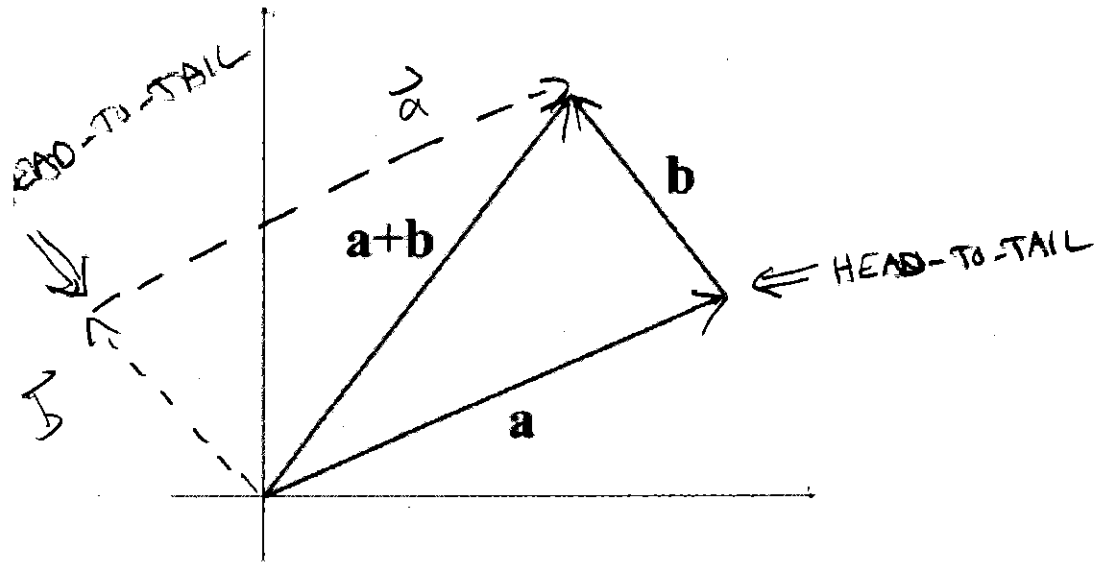
$$= \left\langle \frac{2}{\sqrt{13}}, \frac{3}{\sqrt{13}} \right\rangle$$

← UNIT VECTOR IN SAME DIRECTION AS \vec{v} !

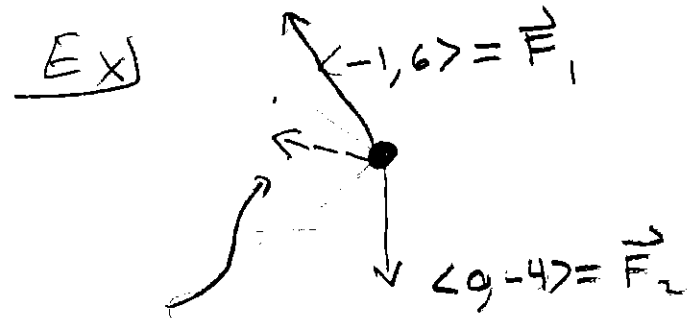
• We define the **vector sum** by

$$\mathbf{v} + \mathbf{w} = \langle v_1, v_2, v_3 \rangle + \langle w_1, w_2, w_3 \rangle$$

$$= \langle v_1 + w_1, v_2 + w_2, v_3 + w_3 \rangle$$



$\vec{a} + \vec{b}$ = diagonal of the parallelogram formed by drawing \vec{a} AND \vec{b} HEAD-TO-TAIL.

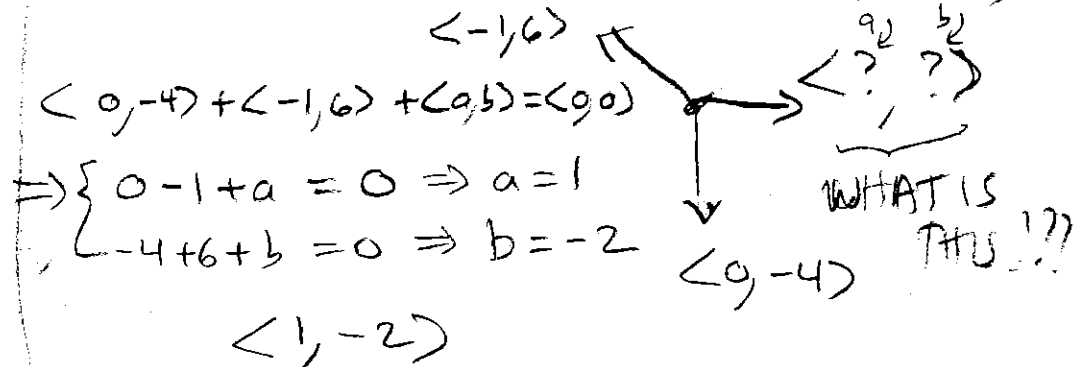


$$\vec{F}_1 + \vec{F}_2 = \langle -1, 6 \rangle + \langle 0, -4 \rangle$$

$$= \langle -1, 2 \rangle = \text{"RESULTANT FORCE"}$$

(OBJECT WILL ACCELERATE) IN THIS DIRECTION

NOW ASSUME OBJECT IS NOT MOVING



$$\langle 0, -4 \rangle + \langle -1, 6 \rangle + \langle a, b \rangle = \langle 0, 0 \rangle$$

$$\Rightarrow \begin{cases} 0 - 1 + a = 0 \Rightarrow a = 1 \\ -4 + 6 + b = 0 \Rightarrow b = -2 \end{cases}$$

$$\langle 1, -2 \rangle$$

• Standard unit basis vectors:

$$\mathbf{i} = \langle 1, 0, 0 \rangle$$

$$\mathbf{j} = \langle 0, 1, 0 \rangle$$

$$\mathbf{k} = \langle 0, 0, 1 \rangle$$

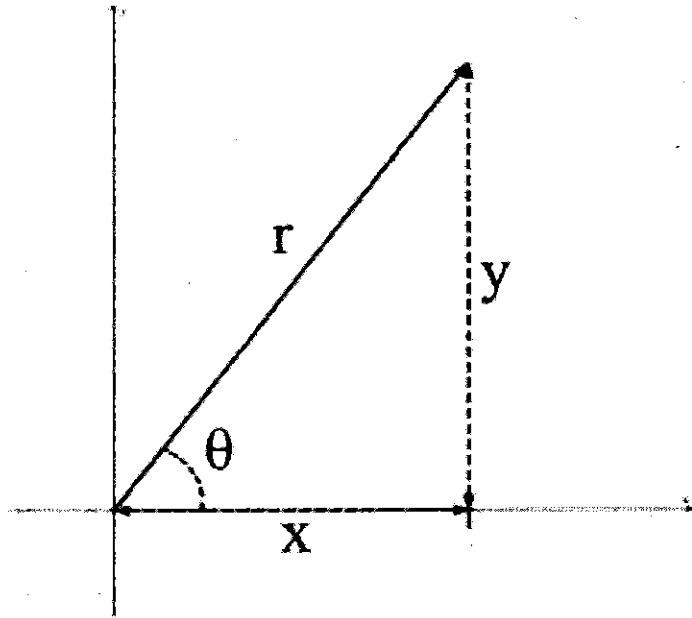
SAME!

$$3\mathbf{i} + 2\mathbf{j} - \mathbf{k}$$

$$= 3\langle 1, 0, 0 \rangle + 2\langle 0, 1, 0 \rangle - \langle 0, 0, 1 \rangle$$

$$= \langle 3, 2, -1 \rangle$$

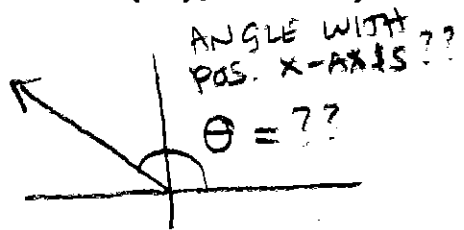
- In 2D, you may be given the angle, θ , and length, r , as shown



Remember,

$$x = r \cos(\theta), y = r \sin(\theta), x^2 + y^2 = r^2.$$

1

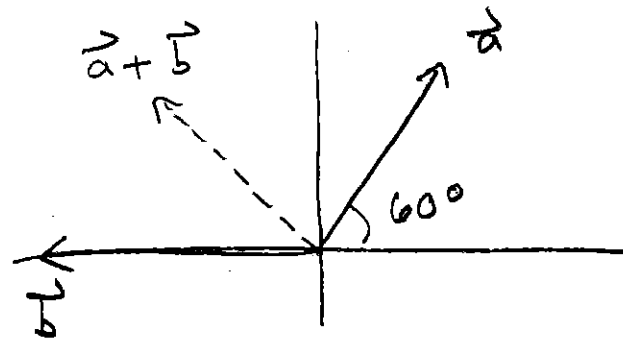


$$\begin{aligned} |\vec{a} + \vec{b}| &= \sqrt{(-200)^2 + (100\sqrt{3})^2} = \sqrt{40000 + 10000 \cdot 3} \\ &= \sqrt{70000} \\ &= 100\sqrt{7} \approx 264.575 \text{ N} \end{aligned}$$

$$-200 = r \cos \theta$$

$$\Rightarrow \cos \theta = \frac{-200}{264.575} \Rightarrow \theta = \cos^{-1}\left(\frac{-200}{264.575}\right) \approx 139.1^\circ$$

From HOMEWORK



GIVEN $|\vec{a}| = 200 \text{ N}$
 $|\vec{b}| = 300 \text{ N}$

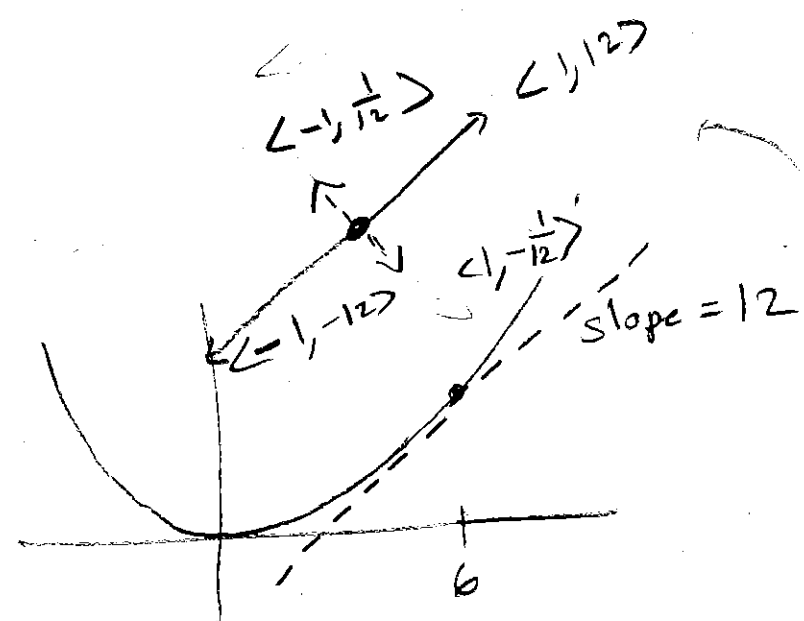
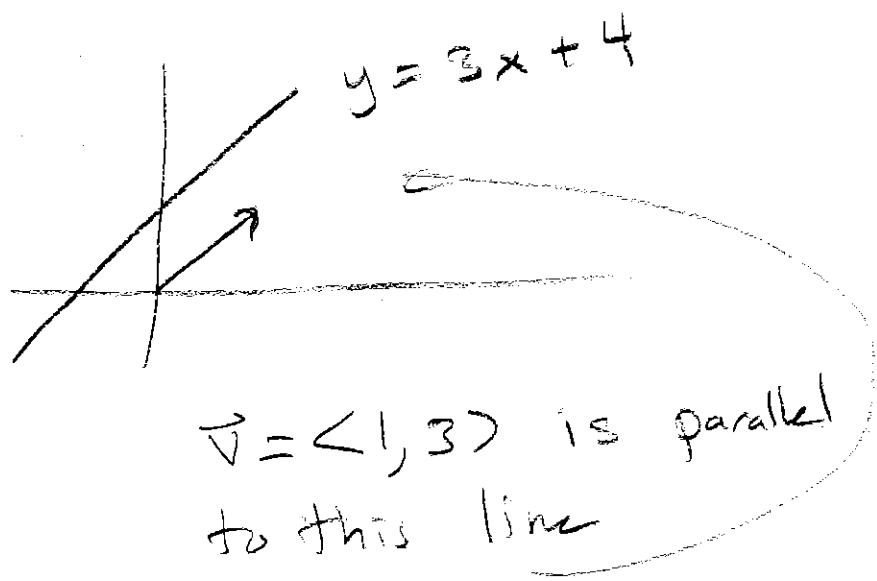
FIND $\vec{a} + \vec{b}$

1 $\vec{b} = \langle -300, 0 \rangle$

2 $\vec{a} = \langle 200 \cos(60^\circ), 200 \sin(60^\circ) \rangle$
 $= \langle 200 \cdot \frac{1}{2}, 200 \cdot \frac{\sqrt{3}}{2} \rangle$
 $= \langle 100, 100\sqrt{3} \rangle$

3 $\vec{a} + \vec{b} = \langle 100, 100\sqrt{3} \rangle + \langle -300, 0 \rangle$
 $= \langle -200, 100\sqrt{3} \rangle = \text{Resultant Force}$

- In 2D, if you want a vector that is **parallel to a line with slope m** , then the vector $\langle 1, m \rangle$ works.



EX) $y = x^2$ FIND A VECTOR PARALLEL TO THE TANGENT LINE AT THE POINT $(6, 36)$

$y' = 2x \Rightarrow y'(6) = 12$ = "slope of tangent line"

$\vec{v} = \langle 1, 12 \rangle$ is parallel to the tangent line

ALSO $-\vec{v} = \langle -1, -12 \rangle$ is parallel

~~PERP~~ NOTE: SLOPE OF PERPENDICULAR IS $-\frac{1}{12}$, SO $\langle 1, -\frac{1}{12} \rangle$ AND $\langle -1, \frac{1}{12} \rangle$ ARE PERPENDICULAR TO THE...

12.3 Dot Products

If $\mathbf{a} = \langle a_1, a_2, a_3 \rangle$ and

$$\mathbf{b} = \langle b_1, b_2, b_3 \rangle$$

Then we define the dot product by:

$$\mathbf{a} \cdot \mathbf{b} = a_1b_1 + a_2b_2 + a_3b_3$$

Ex) $\vec{a} = \langle 3, 1, 2 \rangle$
 $\vec{b} = \langle -1, 4, 5 \rangle$

$$\begin{aligned}\vec{a} \cdot \vec{b} &= (3)(-1) + (1)(4) + (2)(5) \\ &= -3 + 6 + 10 \\ &= 13 \leftarrow \text{A NUMBER??}\end{aligned}$$

NOTE

$$\begin{array}{ccc} \vec{a} \cdot \vec{b} = c \\ \uparrow \quad \uparrow \quad \uparrow \\ \text{VECTOR} \quad \text{VECTOR} \quad \text{NUMBER} \end{array}$$

Basic fact list:

- Manipulation facts

(like regular multiplication):

$$\mathbf{a} \cdot \mathbf{b} = \mathbf{b} \cdot \mathbf{a}$$

$$\mathbf{a} \cdot (\mathbf{b} + \mathbf{c}) = \mathbf{a} \cdot \mathbf{b} + \mathbf{a} \cdot \mathbf{c}$$

$$c(\mathbf{a} \cdot \mathbf{b}) = (c\mathbf{a}) \cdot \mathbf{b} = \mathbf{a} \cdot (c\mathbf{b})$$

$$(\mathbf{a} + \mathbf{b}) \cdot (\mathbf{a} + \mathbf{b}) = ???$$

$$\vec{a} \cdot \vec{a} + 2\vec{a} \cdot \vec{b} + \vec{b} \cdot \vec{b}$$

- Helpful fact:

$$\mathbf{a} \cdot \mathbf{a} = a_1^2 + a_2^2 + a_3^2 = |\mathbf{a}|^2$$

SEE ABOVE $\vec{b} \cdot \vec{a} = 13$

SAME $\left[\begin{array}{l} \langle 2, 3 \rangle \cdot (\langle 1, 1 \rangle + \langle 3, 4 \rangle) \\ = \langle 2, 3 \rangle \cdot \langle 1, 1 \rangle + \langle 2, 3 \rangle \cdot \langle 3, 4 \rangle \end{array} \right.$

$$2 \langle 4, 3 \rangle \cdot \langle -1, 3 \rangle$$

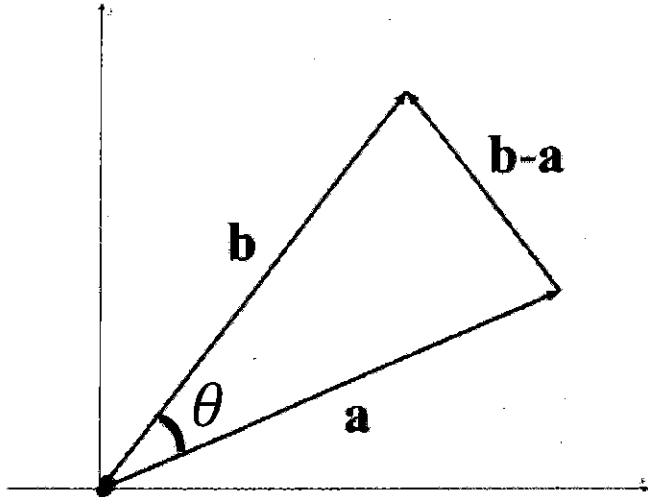
$$= 2 \cdot (-4 + 9) = 2 \cdot 5 = 10$$

$$\langle 8, 6 \rangle \cdot \langle -1, 3 \rangle = -8 + 18$$

$$(2\vec{a}) \cdot \vec{b} = 10$$

Most *important* dot product fact:

$$\mathbf{a} \cdot \mathbf{b} = |\mathbf{a}||\mathbf{b}| \cos(\theta)$$



NOTE: \vec{a} AND \vec{b} ARE
TAIL-TO-TAIL!
 θ = "ANGLE BETWEEN WHEN
DRAWN TAIL-TO-TAIL"

Proof (not required):

(1) By the Law of Cosines:

$$|\mathbf{b} - \mathbf{a}|^2 = |\mathbf{a}|^2 + |\mathbf{b}|^2 - 2|\mathbf{a}||\mathbf{b}| \cos(\theta)$$

(2) The left-hand side expands to

$$\begin{aligned} |\mathbf{b} - \mathbf{a}|^2 &= (\mathbf{b} - \mathbf{a}) \cdot (\mathbf{b} - \mathbf{a}) \\ &= \mathbf{b} \cdot \mathbf{b} - 2\mathbf{a} \cdot \mathbf{b} + \mathbf{a} \cdot \mathbf{a} \\ &= |\mathbf{b}|^2 - 2\mathbf{a} \cdot \mathbf{b} + |\mathbf{a}|^2 \end{aligned}$$

Subtracting $|\mathbf{a}|^2 + |\mathbf{b}|^2$ from both sides of (1) yields:

$$-2\mathbf{a} \cdot \mathbf{b} = -2|\mathbf{a}||\mathbf{b}| \cos(\theta).$$

Divide by -2 to get the result. (QED)

Ex) $\vec{a} = \langle 1, 1 \rangle$ $\vec{b} = \langle 0, 4 \rangle$

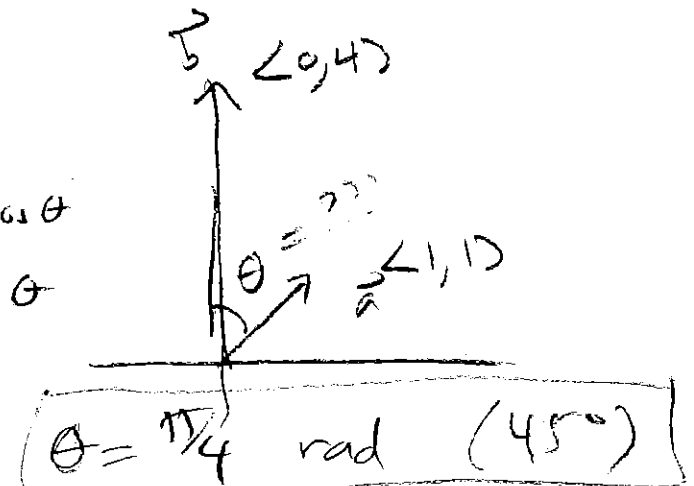
$$|\vec{a}| = \sqrt{2} \quad |\vec{b}| = 4$$

$$\vec{a} \cdot \vec{b} = 0 + 4 = 4$$

$$\vec{a} \cdot \vec{b} = |\vec{a}||\vec{b}| \cos \theta$$

$$4 = \sqrt{2} \cdot 4 \cos \theta$$

$$\cos \theta = \frac{1}{\sqrt{2}} \quad \leftarrow \frac{\sqrt{2}}{2}$$



Most important consequence:
 If \mathbf{a} and \mathbf{b} are orthogonal, then
 $\mathbf{a} \cdot \mathbf{b} = 0$

Ex

$$\vec{a} = \langle 1, 1, 2 \rangle$$

$$\vec{b} = \langle 3, 2, -5 \rangle$$

$$\vec{c} = \langle -6, 4, 1 \rangle$$

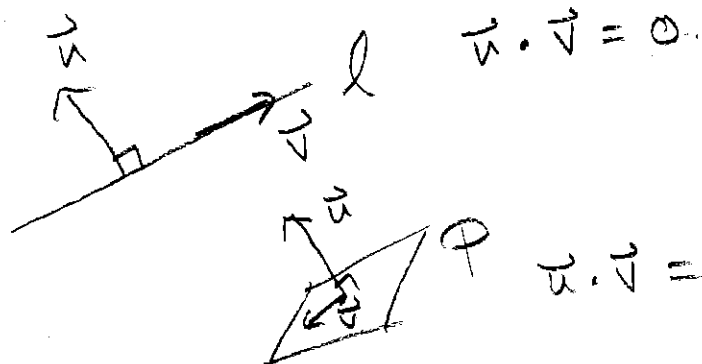
Are ANY
 OF THESE
 ORTHOGONAL?

$$\vec{a} \cdot \vec{b} = 3 + 2 - 10 = -5 \quad \text{NO}$$

$$\vec{a} \cdot \vec{c} = -6 + 4 + 2 = 0 \quad \text{YES}$$

$$\vec{b} \cdot \vec{c} = -18 + 8 - 5 = -15 \quad \text{NO}$$

ASIDE



Also:
 If \mathbf{a} and \mathbf{b} are parallel, then

$$\mathbf{a} \cdot \mathbf{b} = |\mathbf{a}||\mathbf{b}|$$

or

$$\mathbf{a} \cdot \mathbf{b} = -|\mathbf{a}||\mathbf{b}|$$

EASIER TO CHECK IF
 THEY ARE CONSTANT
 MULTIPLES $\cdot 4$ for ALL
 Components

$\langle 1, 3, -5 \rangle$ AND $\langle 4, 12, -20 \rangle$
 ARE PARALLEL!

$\langle 1, 3, -5 \rangle$ AND $\langle 4, 12, -17 \rangle$
 ARE NOT PARALLEL! NOT Times 4

Projections:

NEXT TIME!

